# SMART BEETLES: TOWARDS A GEOGAME FOR SMART CITIZENS

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### ABSTRACT

Smart cities make use of information technologies to improve performance and quality of urban services, to decrease costs and to optimize resources. However, many citizens do not know all the services and advantages that a smart city offers to them. In this work, we created a geogame to involve them in different cities and, by playing with real services, increase their knowledge about smart cities



## Play in Real Cities

This game is played in existing cities around the world so that you will better know what services they offer.



### Leaderboard

Is your friend fastest than you? Play over and over again! Yes, you can.



#### The Game

You must collect garbage and avoid humans, run around the city as fast as possible!



# Connect City Services

Every level includes a real service from the city such as bus stops, realtime traffic or bike lines.







